Life-Quality General Definitions

- 1. <u>**Really-Liked</u>** : the participant smiles and/or laughs enthusiastically OR more than normal during the activity OR the participant initiates a request or approach response that is provided. Scoring "Really-Liked" in an interval targets an event to add to this person's schedule and is the goal of a Life-Quality program</u>
- 2. <u>Disliked</u> : the participant is disruptive and unhappy, OR tries to escape off-and-on throughout the activity. Scoring "Disliked" in an interval targets an event to remove from this person's schedule and takes precedence over scoring any other report.
- 3. <u>Liked</u>: the participant showed any happiness (smiled) or was engaged for less than half the interval. A smile from a person who rarely smiles would probably be defined as "Really-Liked."
- 4. **Engaged**: the participant performed a specific, repetitive response for the majority of the interval but showed no overt happiness. This behavior may look stereotypic.
- 5. <u>Unremarkable</u>: the participant neither liked nor disliked the event or activity. Engagement levels much less than normal or unengagement occurring in or out of bed. Did not sleep in bed. Consider "Alternative Explanation."
- 6. <u>Alternative Explanation</u>: If a category is scored, but in the judgement of staff it was not related to the activity, score this category <u>in addition</u> to the participant's preference report. For example, if a person showed a preference response (i.e., really liked, disliked, liked, engaged, or unnremarkable) to an activity but the observer thought this individual's response was unrelated to the activity, whether the actual reason was known or not, the observer would score the individual's report <u>plus</u> indicate there was an "Alternative Explanation."